



PRÜFORMANCE REWARDS

BETTER REWARDS. BETTER YOU.

Play hard, win big.

V1.0 Effective September 1, 2015

Prüver partner,

Welcome to Prüvit Prüformance Rewards

Our cloud based company is designed to be more efficient and effective with less overhead, which enables us to pay out more commissions to our community. Prüvit believes that the strength of the company is our community and the people that drive our message, products and programs. This is where we want the rewards to go.

Our philosophy is very simple. We don't want to sell our product, we want to inspire people to buy it with our stories that you create. Selling a product is one thing, however, building a brand is another. To build a competitive, relevant brand, we knew we had to look further than just a product; we had to envision a larger purpose, a deeper reason for what we were doing. This gives our community the ability to create more and more commissions in the future.

The Prüvit Prüformance Rewards is design to incentivize you to help socialize our stories and product with others and reward you for your reach and the ripple effect that you create. We all have value in today's marketplace and we all should be rewarded for our influence.

We designed the rewards for the average person that wants to make a full time residual income. Our goal is to help more people go full time faster than any other company in the marketplace.

The power of the Prüformance Rewards includes incentives to get everyone to "GO" and get started. As well as for those over-achievers who want to create a lifestyle income that is second to none, they have the ability to do so.

Simple, aggressive and powerful!

All the best,

Your Prüvit Team

**THE QUESTION IS: DO YOU WANT FREE PRODUCT EVERY MONTH? PRÜVIT
DO YOU WANT TO GET PAID OVER \$1000 QUICKLY? PRÜVIT
DO YOU WANT TO GET A CAR BONUS? PRÜVIT DO YOU WANT A 5 FIGURE
RESIDUAL INCOME? PRÜVIT DO YOU WANT TO MAKE A MILLION DOLLARS A
YEAR? PRÜVIT DO YOU WANT A PREMIUM LIFESTYLE? JUST PRUVIT...**

#PRUVITEVERYDAY

PRÜV-OLGY	4
WAYS TO GET PAID - SUMMARY	5
RANKS AND QUALIFICATIONS	6
LOBBY - PLACEMENT SYSTEM	7
5 STEPS TO WIN BIG	8
KICK-OFF REWARDS	9
Go Pro Bonus	9
Go MVP Bonus	10
GAMEPLAY REWARDS	11
Retailer Bonus	11
Endorsement Bonus	12
Go Fast Bonus	13
LEADERSHIP REWARDS	14
Dream Team Bonus	14
Champion Car Bonus	15
Consistency Bonus	16
RESIDUAL REWARDS	17
Residual Commission	17
Champion Bonus	18
Residual Match	19
PARTNER REWARDS	20
MVP Pool	20
Ownership Pools	21
Most Valuable Teams Pool	22

CUSTOMERS

Anyone can join Prüvit as a customer by purchasing a product.

Smartship Customers

Customers with a recurring order will achieve Smartship Customer status, which carries these additional benefits:

- **Discount off retail prices**
- **Opportunity to earn free product by referring other customers**

PROMOTERS

Anyone who wants to earn rewards by referring customers and/or Promoters.

QUALIFICATION TO EARN

A Promoter is qualified to earn if they meet a minimum of 60PQV, during the current Qualifying Cycle and maintain Active status:

A Promoter is Active, if they HAVE qualified for at least one of the last two monthly qualification cycles (30 day grace period).

A Promoter is inactive, if they have NOT qualified in both of the previous two monthly qualification cycles (30 day grace period).

Some bonuses have specific qualification requirements that a Promoter must meet to qualify for that specific bonus.

PAY PERIODS

All bonuses are calculated on either a daily, weekly, monthly, quarterly or annual period (depending on the bonus).

A pay "week" begins at 12:00am Monday morning and ends at 11:59pm the following Sunday. Times are based on the time zone of the Prüvit corporate office.

A pay "month" is based on a calendar month.

- *All monthly commissions will be calculated and paid on the 15th of the following month.*
- *All volume adjustments due to failed credit card charges, product refunds, etc. that occur during his 15 day period, and that are applicable to orders processed during the previous month, will be factored into all commission calculations for that month.*

POSITION

Sponsorship Tree: The entire downline hierarchy based on all personally enrolled Promoters being put on only the first level. Therefore, does not include those sponsored by an Upline Promoter.

Placement Tree: The entire downline hierarchy based on how all Promoters are positioned, including those who have been sponsored by an upline Promoter and "placed".

VOLUME

DV (Dollar Value): The actual product cost to Promoters (i.e. price of a commissionable product before any retail or Smartship Customer markup).

BV (Bonus Value): The points assigned to all commissionable products.

PQV (Personal Qualifying Volume): The total amount of Dollar Volume (DV) produced by the Promoter from his/her personal purchases and from sales to their Customers. PQV is one of the primary factors in determining personal income qualifications. PQV is calculated by looking back 61 days, providing members with a 30 day grace period.

Leg Volume (LV): The total amount of BV in each of a Promoter's Placement legs. All those on a Promoter's first level within the Placement Tree are considered the top of that leg.

NV (New Volume): The BV produced by the first order placed by all those who are personally sponsored. Used only as a qualifier for certain bonuses.

GV (Group Volume): The total DV within a given qualification period in the Placement Tree.

TV (Team Volume): The total DV within a given qualification period in the first three levels of a Promoter's Sponsorship Tree, in addition to the Promoter's own PQV (thus, includes DV from all personally enrolled Customers). TV also includes DV from Customer orders (Customers enrolled by Promoters on your first three levels).

PTV (Personal Team Volume): The total DV within a given qualification period in the first level of a Promoter's Sponsorship Tree plus the DV from the referrals of Smartship Customers (e.g. Customers of Smartship Customers).

PTV does NOT include DV from a Promoter's own purchases or personally enrolled Customers/Smartship Customers.

RANKS

Lifetime Rank: The highest rank ever achieved by a Promoter. A Promoter will always be referenced by this rank, which is permanently assigned for as long as they remain active.

Paid Rank: The rank the Promoter qualified for in that particular week or month, which is the rank they are paid at.

Current Rank: The rank a Promoter is currently qualified at DURING the pay period, before it ends. This rank could go up or down once the period ends.

GO PRO BONUS (GPB)

Pays a cash bonus, Prüvit Bucks and additional Go Fast Bonuses, based on a Promoter's Personal Team Volume (PTV) and Team Volume (TV) within their first 14 days at a Prüvit Promoter (based on enrollment date).

Who is eligible	Qualified and Active Promoters
Qualifying cycle	First 14 days, inclusive of enrollment date
What you will receive	One-time \$250 cash bonus \$100 Prüvit Bucks Level 2 and 3 of Go Fast Bonus doubled (Level 2 = 20%, Level 3 = 10%) Level 4 at 5% will be added to Go Fast Bonus
Eligibility requirements	
- Minimum Personal Qualifying Volume (PQV)	100 PQV in the last month
- Personally enrolled Customers	Combined total of 200BV
- Personally enrolled Qualified Promoters	Combined total of 800BV
- Team Volume	1500TV

1. \$250 cash bonus is paid the following weekly pay period within which the GPB was achieved.

2. The Go Fast Bonus increase will commence at the conclusion of the first calendar week that does not contain any of the Promoter's first 14 days, after the GPB was achieved.

a. This additional Go Fast Bonus will be permanent for as long as the Promoter remains Active.

b. If a Promoter goes inactive, and then becomes Active again, the extra 5% on levels two and three of the Go Fast Bonus will not be reinstated.

KICK-OFF REWARDS (FIRST 30 DAYS)

Go Pro Bonus (GPB)

Pays a cash bonus, Prüvit Bucks and additional Go Fast Bonuses, based on a Promoter's Personal Team Volume (PTV) and Team Volume (TV) within their first 14 days at a Prüvit Promoter (based on enrollment date).

Go MVP Bonus (GMB)

Pays a cash bonus, Prüvit Bucks and additional Bonus Pool shares, based on the Promoter's Personal Team Volume (PTV) and Team Volume (TV) within their first 30 days at a Prüvit Promoter (based on enrollment date).

GAMEPLAY REWARDS

Retailer Bonus (RB)

Pays a percentage of all BV produced by personally enrolled Smartship Customers, based on the number of Customers enrolled.

Endorsement Bonus (EB)

Pays a bonus that covers the cost of a Promoter's auto ship order, based on the combined DV of all Promoters and Customers they personally enroll.

Go Fast Bonus (GFB)

A weekly bonus that pays the enrolling/selling Promoter only on the first order placed by all those Promoters and Customers they enroll.

**Promoter can qualify for daily pay*

RESIDUAL REWARDS

Residual Commission (RC)

A monthly commission based on the percentage of BV that occurs on each of the first one to six levels of the Placement Tree.

Champion Bonus (RCB)

In addition to the Residual Commission, the Champion Bonus offers a percentage of BV that occurs from unlimited levels of Promoters one to five Generations deep following the Sponsorship Tree.

Residual Match (RM)

A percentage of the RC earned by all those Promoters which contribute towards a Promoter's Team Volume (TV). That is, within the Promoter's first three levels, based on Sponsorship Tree.

LEADERSHIP REWARDS

Dream Team Bonus (DTB)

An annual bonus paid to Rank 8 and above that the Promoter distributes to selected key contributors within their Team (those that contribute TV).

Champion Car Bonus (CCB)

Prüvit will pay up to \$800 towards the monthly lease of a luxury car to all Promoters who achieve, and maintain, at least Rank 6.

Consistency Bonus (CB)

A percentage of all previous earnings, achieved by staying Commission Qualified and maintaining an unbroken string of monthly cycles with at least \$60 NV.

PARTNER REWARDS

MVP Pool (Monthly)

A pool for only those Promoters who earned the Go MVP Bonus (GMB), based on 1% of all company wide New Volume (NV) during the calendar month.

Ownership Pools L7 - L10 (Quarterly)

Four separate pools for all Promoters who reach the L7, L8, L9 and L10 ranks, each based on 1% of total company BV.

Most Valuable Teams Pool (Annual)

A pool divided among the top three Team Volume (TV) producers during the previous 365 days (based on Company launch/anniversary date), based on 1/3 percent (0.5%) of total BV during this 365 day period.



CONTESTS AND PROMOTIONS

Stay tuned for exciting Contests and Promotions.

Keep an eye out in the Prüvit Cloud and Facebook page for details.

RANKS AND QUALIFICATIONS

All bonus and rank **qualifications** in Prüvit Performance Rewards are based on DV (actual dollar amount paid by the Promoter, or the Promoter price of a product sold to a retail or Smartship Customer).

Bonuses and **commissions** are based on the BV (Bonus Value) of all products sold.

Example: A Promoter has \$1,000 in DV on the first level of his Sponsorship Tree with a BV of 850, has enrolled two Customers who each purchase a \$60 DV product with a BV of 50, and his own \$130 DV SmartShip purchase has a BV of 110. Therefore, \$250 (\$130+\$60+\$60) will be applied to his PQV, and \$1,000 will be applied to his Personal Team Volume (PTV). However, the 1,060 BV(850+50+50+110) will be the basis for all bonus and commission calculations.

Personal Qualifying Volume (PQV) is earned from:

1. The Promoter's own initial purchase of products.
2. The accumulation of PQV from more than one of the Promoter's own orders.
3. The sale of products to Customer.
4. Any combination of the above three scenarios.

Team Volume (TV) is calculated by:

1. The total DV within a given qualification period in the first three levels of a Promoter's Sponsorship Tree, in addition to the Promoter's own PQV (thus, includes DV from all personally enrolled Smartship Customers).
2. TV is compressed to include only Active Promoters.

Group Volume (GV) is recalculated based on a calendar month, based on a Promoter's Placement Tree at the conclusion of the month:

1. GV is based on the DV within a given qualification period in the Placement Tree.
2. All GV is reset at the beginning of each new month.
3. No GV is ever carried over.
4. Refunded items that produce GV are deducted from the monthly GV total of the month in which the refund is issued.

RANK	PQV	TV	GV
L1 - Prüver	60	200	250
1 Star - L1		SEND MINIMUM 5 INVITES	
2 Star - L1		300	500
3 Star - L1		350	1,000
L2 - Prüver	60	500	1,500
1 Star - L2		1,000	2,500
2 Star - L2		1,500	3,500
3 Star - L2		2,000	4,500
L3 - Prüver	60	2,500	5,000
1 Star - L3		3,000	6,000
2 Star - L3		3,500	7,000
3 Star - L3		4,000	8,000
L4 - Prüver	100	5,000	10,000
1 Star - L4		5,500	12,500
2 Star - L4		6,000	15,000
3 Star - L4		6,500	17,500
L5 - Prüver	100	7,500	20,000
1 Star - L5		9,000	22,500
2 Star - L5		11,000	25,000
3 Star - L5		13,000	27,500
Circle of Champions			
L6 - Champion	200	15,000	25,000
1 Star - L6		17,500	45,000
2 Star - L6		20,000	60,000
3 Star - L6		25,000	75,000
L7 - 100k Champion	200	30,000	100,000
1 Star - L7		35,000	125,000
2 Star - L7		40,000	150,000
3 Star - L7		45,000	200,000
L8 - 250k Champion	200	50,000	250,000
1 Star - L8		60,000	350,000
2 Star - L8		70,000	450,000
3 Star - L8		85,000	600,000
L9 - 750k Champion	200	100,000	750,000
1 Star - L9		125,000	800,000
2 Star - L9		150,000	850,000
3 Star - L9		175,000	925,000
L10 - 1m Champion	200	250,000	1,000,000
Legend	200	300,000	2,000,000
			plus develop 1x 1 million producer in first 8 levels

70% Rule: No more than 70% can come from one team.

Waived until Jan. 1st 2016

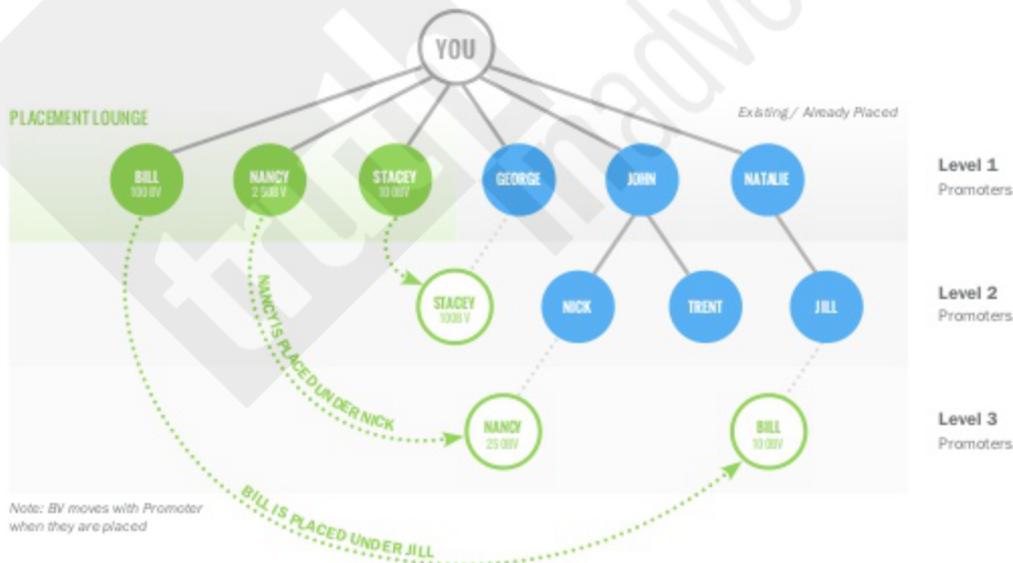
The Placement Lounge feature is an incredible tool, providing strategic team building placement. The Placement Lounge allows you to create collaborative synergies with Prüvers that you think would benefit from being on the same team. Reward those that deserve it by helping them grow their teams as well as advance to higher ranks.

The key to using your Placement Lounge is to sponsor personally every month and create new Prüver's that you can hold in the Placement Lounge. Create momentum by helping them GO FAST so you build volume that you can then place on the team of your choice. This also allow the new Prüver Promoters to to gain additional support by teams that are already in place. Remember, take your time. Once the Prüver Promoters in your Placement Lounge are placed they CAN NOT be moved again. NO EXCEPTIONS!

HOW IT WORKS

When you personally enroll Prüver Promoters, they are automatically placed in your Placement Lounge for up to 60 days, which is also on your 1st level of your Residual Commissions. During that time, you (the sponsor) has the option to place the new Prüver Promoter into an open position in an existing leg in their Placement Tree. Allowing you to place a new Prüver Promoter in an open position in the Placement Tree provides an opportunity to increase the sales volume in an existing leg that is already in place. Any volume associated with the Promoter, at the time of the move, also moves with the Promoter.

If you decide to not move any of your Promoters in the Placement Lounge, or if the 60 days expires, they will be permanently left on your 1st level. Rank advancement and Residual Commissions are based on the sales volume in the Placement Tree. Again, All moves are FINAL.



4 STEPS TO WIN BIG

Follow our simple 90 Day Action Plan to win big. By focusing on small incremental goals, you can set yourself up for sustainable, long term success.

DAY 1	DAY 7	\$ DAY 14	\$\$ DAY 30	\$\$\$ DAY 90
Get Fastpass	Free Product	Go Pro Bonus	Go MVP Bonus	Be a Champion



GET YOUR FAST PASS

Get a fastpass to the MVP Club by purchasing a Share Pack when you signup. This pack includes 50 individual packets of KETO//OS at a discounted price.

1// GET ENDORSED

Earn Prūvit Bucks by directly referring Customers. Prūvit Bucks are an easy and fun way to buy FREE product.

2// GO PRO BONUS

Pays a cash bonus, Prūvit Bucks and additional Go Fast Bonuses, based on your Personal Team Volume (PTV) and Team Volume (TV) within your first 14 days at a Prūvit Promoter (based on enrollment date).

3// GO MVP BONUS

Pays a cash bonus, Prūvit Bucks and additional Bonus Pool shares, based on your Personal Team Volume (PTV) and Team Volume (TV) within your first 30 days at a Prūvit Promoter (based on enrollment date).

4// BE A CHAMPION

Reach Level 6 rank or above.

GO MVP BONUS (GMB)

Pays a cash bonus, Prúvit Bucks and additional Bonus Pool shares, based on the Promoter's Personal Team Volume (PTV) and Team Volume (TV) within their first 30 days at a Prúvit Promoter (based on enrollment date).

Who is eligible	Qualified and Active Promoters
Qualifying cycle	First 30 days, inclusive of enrollment date
Pay period	Weekly
What you will receive	One-time \$500 cash bonus Eligible to earn Shares in MVP Pool
	1 additional share of the Ownership Pool and Annual Epic Awards Pool \$100 Prúvit Bucks
- Additional bonus for Promoters on your first 3 levels who achieve Go MVP Bonus	\$50 on Level 1, \$50 on Level 2, \$50 on Level 3
- If Go Pro Bonus was not achieved	Level 4 at 5% will be added to Go Fast Bonus Level 2 and 3 of Go Fast Bonus doubled (Level 2 = 20%, Level 3 = 10%)
Eligibility requirements	
- Minimum Personal Qualifying Volume (PQV)	100 PQV in the last month
- Personally enrolled Customers	Combined total of 400BV
- Personally enrolled Qualified Promoters	Combined total of 2000BV
- Team Volume	30,00TV

90 DAY (SECOND CHANCE)

If you run out of time to achieve the Go MVP Bonus, and did not achieve the Go Pro Bonus, you get a 90 Day Second Chance period to unlock the following:

- Level 2 and 3 of Go Fast Bonus doubled (Level 2 = 10%, Level 3 = 20%)
- Level 4 at 5% will be added to Go Fast Bonus

- \$500 cash bonus is paid the following weekly pay period within which the GMB was achieved.
- The Go Fast Bonus increase will commence at the conclusion of the first calendar week that does not contain any of the Promoter's first 14 days, after the GMB was achieved.
 - This additional Go Fast Bonus will be permanent for as long as the Promoter remains Active.

- If a Promoter goes Inactive, and then becomes Active again, the extra 5% on levels two and three of the Go Fast Bonus will not be reinstated.
- 90 Day Second Chance period begins on the 31st day after enrollment.
 - Additional bonus for Promoters on your first 3 levels who achieve Go MVP does not roll up.

RETAILER BONUS (RB)

The Retailer Bonus pays 20% on the BV produced by your personally enrolled Customers, plus an additional percentage on BV produced by Level 1 - 3 Customers in your Sponsorship Tree.

RETAILER BONUS		
50% Retail BV applied	Bonus Rate	Qualifier
Personal Customers	40%	-
Level 1 Customers	5%	4 Personally Enrolled Customers* ↓
Level 2 Customers	10%	
Level 3 Customers	15%	

*Qualifying Customers must place order during qualifying period. No minimum volume.

Who is eligible	Qualified and Active Promoters
Qualifying cycle	Monthly
Pay period	Monthly
What you will receive	40% Bonus Rate on personally enrolled Customers-applied to 50% of BV 5% on Level 1, 10% on Level 2 and 15% on Level 3-applied to 50% of BV
Eligibility Requirements	
<ul style="list-style-type: none"> To earn on Level 1, 2 and 3 Personally enrolled Customers with order during qualifying period 	Qty 4 (No minimum volume)

- If the Promoter who has earned a RB is not qualified, his/her RB will roll up (based on line of sponsorship) to find the next qualified Promoter.
- Applicable BV does not include Promoter's own order/s
- If a Customer enrolls and places an order, then within the same month formally resigns their Customer membership, this Customer should still count towards the enroller's Customer total for that month.
- If a Customer enrolls and places an order, then formally resigns their Customer membership, but then re-enrolls and places another order, all within the same month, this Customer should count as one Customer towards the enroller's Customer total for that month.
- Only one personally enrolled Customer from the same household should be counted towards a Promoter's total Customer count. However, more than one Promoter may count multiple Customers from the same household, as long as each Customer has a unique enroller.
- If a Customer places an order then later in the same month enrolls as a Promoter, the Customer will still count towards the Customer total of the Promoter who enrolled them as a Customer regardless of who subsequently enrolled them as a Promoter.
- If an active Promoter (at least 60 PQV) is converted to a Customer during the month, per the Customer status rule, this Customer will count towards their enroller's Customer total.

Customer Status Rule: All Promoters who have produced Personal Qualifying Volume but have no community volume, nor has earned any income, during three qualifying cycles, will be converted to the status of Customer.

- The amount of BV to be applied to the rest of the plan (i.e. added to the upline's Placement volume, to bonus pools, etc.) from each Customer's order is determined by the RB rate that was paid. The RB paid out can be an accumulation of Personal, Level 1, Level 2 and Level 3.
Note: RB can be received by as little as one person and as many as 4.
- The RB is based on number of Customers, not number of Customer orders.
- The Endorsement Bonus, which pays on personally enrolled Customer orders, takes precedence over the Retailer Bonus. However those Customers will count towards the RB Qualifier to be paid on Levels 1-3.

ENDORSEMENT BONUS (EB)

Earn Prüvit Bucks by directly referring Customers. Prüvit Bucks are an easy and fun way to buy FREE product.



How do Prüvit Bucks work?

Promoters can use their Prüvit Bucks on orders, reorders, and Smartship orders. You just pay for the tax and shipping. You can also gift your Prüvit Bucks to your team and community of Promoters.

You need Prüvit Bucks equal to or greater than the sub total (excluding tax and shipping) of the order you are placing. Partial Prüvit Buck orders will not be accepted.

You can configure your Smartship order to use Prüvit Bucks for payment, however if you do not have equal to or greater than the sub total (excluding tax and shipping), your existing payment profile (eg. credit card) will be used to process the payment.

Prüvit Bucks cannot be used to purchase upgrade/enrollment packages.

Who is eligible	Qualified and Active Promoters
Qualifying cycle	Monthly
Pay period	Monthly
Eligibility requirements	
- Personally enrolled Customer orders	Qty 2 (different customers)
What you will receive	
- Prüvit Bucks	Equal to the average of your two highest Customer orders

- Endorsement Bonus does not cover the cost of sales tax or shipping.
- Only orders placed by your personally referred customers are eligible.
- Both (2) Customer orders must be placed in the same calendar month to earn Prüvit Bucks for a given period.
- If you have more than two customers with orders, the two largest orders placed within the current month will be used to calculate your Prüvit Bucks.

GO FAST BONUS (GFB)

Pays the referring Promoter on the first order placed by Promoters in Levels 1 - 4, depending on other bonus achievements.

GO FAST BONUS (GFB)		
	Standard	If GPB or GMB is achieved
Level 1	20%	20%
Level 2	5%	10%
Level 3	10%	20%
Level 4	-	5%

**DOUBLE
DIRECT
BONUS**

40%
on Level 1 for
your first 14 days!

Limited time promotion for Promoters who purchase a Share Pack on enrollment.

Who is eligible	Qualified and Active Promoters
Qualifying cycle	Ongoing bonus with no time limit
Pay period (default)	Weekly
Pay period (optional - requires qualification)	Daily
- Daily pay requirements	Achieve MVP Bonus Commission Qualified for at least 30 days First autoship processed At least Rank 2
What you will receive	BV produced from the first order placed by Promoters in Levels 1 - 4
- Standard bonus payout	20% of BV on Level 1, 5% of BV on Level 2, 10% of BV on Level 3
- If GoPro or GoMVP Bonus is achieved	20% of BV on Level 1, 10% of BV on Level 2, 20% of BV on Level 3, 5% of BV on Level 4

- An applicable order must be the first non-autoship order. That is, if a Promoter joins and enrolls on autoship, but without making an initial product purchase, and the first order they receive is their first autoship order, this order would not produce a GFB.
- The first product order does not have to occur on the same date as enrollment.
- Any product with a BV value is applicable to this first order (i.e. does not have to be a multiple product pack).
 - Example #1: If a Promoter enrolls and places a \$60 order, then the next day orders a \$950 pack, the \$60 order would be applied to the GFB.
- All Commission Qualified Promoters are eligible for the GFB regardless of rank.
- GFB payouts are based on the Sponsorship Tree.
- BV of all first orders is only applied to the GFB, and does not contribute BV to any other bonus, with the exception of the 1% that goes in the 30 Day Bonus Pool.
- If the Promoter who has qualified for a GFB is not active, his/her GFB will roll up (based on line of sponsorship) to find the next Qualified and Active Promoter.
 - Example: Promoter-A sponsors Promoter-B who sponsors Promoter-C who sponsors Promoter-D. If Promoter-C does not qualify for a \$40 GFB he could have earned from Promoter-D's first order, then Promoter-B would receive this \$40 GFB. If Promoter-B is not active then the GFB rolls up to Promoter-A.
 - Only the Standard % GFB rolls up, not the double direct bonus or increased percentages based on GPB or GMB being achieved.
- Double Direct Bonus:**
 - The Double Direct Bonus 14 day period begins from date of enrollment.
 - At the end of the first 14 days, the Level 1 Bonus will revert to 20%.
 - The Double Direct Bonus is only given to Promoters who purchase a Share Pack on enrollment.

DREAM TEAM BONUS (DTB)

An annual bonus paid to Promoters who achieve a Paid As Rank 8 and above, for 12 consecutive months. Promoters who achieve this can then distribute to selected key contributors within their Team (those that contribute TV).

Who is eligible	Qualified and Active Promoters
Qualifying cycle	12 consecutive calendar months (not a calendar year)
Pay period	Annually
What you will receive	<p>\$100,000 for distribution to up to 10 team members who meet the following criteria:</p> <p><i>They must have achieved the GFB</i></p> <p><i>They must be at least Rank 5</i></p> <p><i>They must be on the first 3 levels of the distributing Promoter's Sponsorship Tree</i></p>
Eligibility requirements	
- Minimum Personal Qualifying Volume (PQV)	100 PQV for 12 consecutive months
- Personally enrolled Smartship Customers	Combined total of 400BV
- Personally enrolled Qualified Promoters	Combined total of 2000BV
- Paid As Rank	Maintain Rank 8 for 12 consecutive months Rank 8 = 100PQV / 15,000 TV / 100,000 GV

- The \$100,000 DTB does not get paid to the Promoter that achieves it. This is a \$100,000 fund maintained by the company which the Promoter can designate to whom all or part of it should be paid.
- The DTB will not be added to the Promoter's 1099.
- The distributing Promoter may choose a minimum of 1, to a maximum of 10, eligible Team members to receive a share of the \$100,000 DTB.
- Payments to the chosen Team members shall be split equally.
 - Example: Promoter-A selects 7 Team members to receive a share of the DTB. Each of the chosen Team member will receive \$14,285,71.
- If a Promoter goes Inactive, their 12 month GV counter will be set to zero.
 - If they again become Active they can still earn DTBs, or even subsequent DTBs, but no sooner than 12 months from their reactivation month.

RESIDUAL MATCH (RM)

Earn a percentage of the Residual Commissions earned by Active Promoters who contribute towards a Promoter's Team Volume (TV). That is, within the Promoter's first three levels, based on Sponsorship Tree.

RESIDUAL MATCH (RM)		% Percentage of Residual Commissions									
Rank		1	2	3	4	5	6	7	8	9	10
Level 1	10%										
Level 2	10%										
Level 3	10%										

ACCELERATED MATCH											
		5	6	7	8	9	10				
	20%										
	20%										
	20%										

Maintain a combined total of 400BV from personally enrolled Customers AND 400BV from Qualified Promoters.

Compression Example:



Level 1	$\$1000 + \$1000 - \$2000 \times 20\% = \400 RM
Level 2	$\$1000 + \$500 - \$1500 \times 20\% = \300 RM
Level 3	$\$500 + \$500 - \$1000 \times 20\% = \200 RM
Total RM	= \$900

Who is eligible	Qualified and Active Promoters
Qualifying cycle	Monthly
Pay period	Monthly
What you will receive	A % of total paid RCs on up to 3 Levels of the Sponsorship Tree (compressed to include only Active Promoters) *Percentage and number of levels paid are based on Rank (refer chart above)
Eligibility requirements	In addition to reaching Rank 5 or above, the below qualifiers are required to earn the accelerated Matching Bonus: <ul style="list-style-type: none"> Personally enrolled Customers Maintain a combined total of 400BV Personally enrolled Qualified Promoters Maintain a combined total of 400BV

- The RM is paid from the RC of all Promoters (within three levels), regardless of rank. It makes no difference what rank the downline Promoter is that you earn RMs from. Your own rank is the only factor in determining the RM (per the chart above).
- Compression rules apply as described in Point 1, in the Residual Commission section on page 11. A Promoter's first three levels applicable to the RM should only be made up of Active (but not necessarily Commission Qualified) Promoters.

- If a Promoter is not Commission Qualified but otherwise would have earned a Residual Commission, all those Promoters three levels upline to them will not receive a RM on this non-qualified Promoter's unpaid RC.

CHAMPION CAR BONUS (CCB)

Prüvit will pay up to \$800 towards the monthly lease of a luxury car to all Promoters who achieve, and maintain, at least Rank 6.

Who is eligible	Qualified and Active Promoters
Qualifying cycle	Total of 2 consecutive calendar months
Pay period	Monthly
What you will receive	\$800 towards the monthly lease of a luxury car
Eligibility requirements	
- Minimum Personal Qualifying Volume (PQV)	Achieve and maintain 100 PQV
- Paid As Rank	Achieve and maintain Rank 6 $Rank\ 6 = 100PQV / 6,000TV / 20,000\ GV$
- Group Volume (GV)	Increased GV for the following month you achieve Rank 6 <i>After achieving increased GV the following month, just maintain Rank 6 to continue receiving the CCB</i>

Scenario: Promoter-A earns Rank-6 in January with 50,000 GV. In February, Rank-6 is maintained and the GV was 50,001. At the conclusion of February Promoter-A will earn the Champion Car Bonus. Following February, Promoter-A will continue to receive the CCB as long as they maintain Rank 6.

If Promoter-A falls to Rank-5, 50% of their lease payment will be covered for up to 3 months. Read details below for more information.

1. Acceptance of a CCB in the form of an auto lease payment is not mandatory.
 - a. There is no cash option (discounted or otherwise) available to the Promoter.
 - b. However, other options, in lieu of a personal auto lease payment, are:
 - i. The CCB may be transferred to a member of the Promoter's immediate family, or;
 - ii. The full \$800.00 cash value of the CCB may be applied to the Charity selected in the Promoter's Cloud.
 - a. The 1-2% contribution option must be turned ON.
 - b. The charity will receive \$400.00 in those months where the Promoter qualifies for a 50% CCB.
- c. If a CCB recipient falls to a Paid Rank of Rank-5, 50% of their lease payment will be covered for a maximum of three additional months.
 - a. If the Promoter has not again achieved Rank-6 after this three month period, the CB payment will cease.
 - b. If the Promoter falls to Rank-4 at any time, all 50% CCB payments will cease permanently.
 - i. Example: As a "Car Qualified" Rank-6, Promoter-A receives a full CCB in January, but then falls to Rank-5 in February, then Rank-4 in March, then Rank-5 in April. Promoter-A will earn a 50% CCB in February. No further CCB will be paid. That is, even getting back to Rank-5 within three months of losing the full CCB will not regain the 50% CCB due to his previous month's drop to Rank-4.
- c. If a Promoter ever loses their CCB (i.e. is no longer "Car Qualified"), they can requalify for the full CCB by again achieving Rank 6.
 - i. Those Promoters who have previously earned a CCB and have regained Rank-6 do NOT have to again meet the 2 month GV increase requirement.
 - ii. Once a Promoter regains the full CCB (after having previously lost it), they are also again eligible for the three months of half-CCB as a Rank-5.
 - a. Therefore, it would be possible for a Promoter to alternate between Rank-6 and Rank-5 every other month in perpetuity and receive alternating 100% and 50% Champion Car Bonuses.
- d. In those months in which a Promoter earns a 50% CCB they will be required to cover the other 50%, or may elect to return the vehicle, thus canceling all CCB payments.
- e. Promoters who cease to be "Car Qualified" (i.e. fall to Rank-4 or below) will always be allowed the option of assuming full financial responsibility for the vehicle.

CONSISTENCY BONUS (CB)

The Consistency Bonus rewards Promoters for commitment and loyalty to the Prüvit opportunity. Earn a percentage of all previous earnings, achieved by staying Commission Qualified and maintaining an unbroken streak of monthly cycles with at least \$60 NV, for 12 consecutive months.

Who is eligible	Qualified and Active Promoters
Qualifying cycle	12 consecutive calendar months (not a calendar year)
Pay period	Annually
What you will receive	<p>2% of your total first year earnings (including all earned bonuses)</p> <p><i>Continue for another 12 months (24 total) to receive 4% bonus of entire earnings for the previous 2 years</i></p> <p><i>Continue for another 12 months (36 total) to receive 6% bonus of entire earnings for the previous 3 years</i></p> <p><i>Continue meeting the 12 month qualifier to receive an extra 2% up to year 5 (60 consecutive months). You are now eligible for 10% of previous earnings</i></p> <p><i>Every year that this continuous, unbroken string of qualifying is achieved after year five an additional 1% is added to your CB</i></p> <p><i>There is no limit to how high the LB percentage can get</i></p>
Eligibility requirements	
• Ongoing Minimum Personal Qualifying Volume (PQV)	100 PQV for 12 consecutive months
• Ongoing Minimum New Volume (NV)	60 NV for 12 consecutive months
	<i>Exception: The 60 NV requirement is eliminated once Rank-5 or higher is achieved</i>

- Promoters can "cash out" (receive their CB payment) at any time after the completion of their 12th consecutive month.
 - If a Promoter cashes out all counters are reset to zero.
 - When a Promoter cashes out they will only receive the CB up to the completion of their last full year, and based on that year's CB.
 - Example: Promoter-A cashes out in month 30 (middle of their third year of qualifying). Their CB will be 4% of all earnings up to the end of their second year (24th month).
- All Promoters will be allowed one grace month per a 12 month period.
 - If a grace month is used then the Promoter does not have to meet the minimum 60 NV criteria for that month.
 - A Promoter must still remain Active in all months (no grace month).
- Grace months are maximum of one per 12 month period (not calendar year). That is, a grace month can only be used if at least 12 months have occurred since the previous grace month.
 - Example: If a Promoter asks for a grace month after their 15th consecutive month and again after their 22nd consecutive month, the second grace month will be denied as it would be the second grace month within a seven month period.
- Consecutive months that apply to the CB do not have to coincide with a Promoter's enrollment date. That is, it is based on the first 12 consecutive months that CB qualifications were met, not necessarily a calendar year, or the Promoter's literal "first year" as a Prüvit Promoter.

RESIDUAL COMMISSION (RC)

A monthly residual commission based on the percentage of BV that occurs on each of 1 to 8 levels following the Placement Tree.

RESIDUAL COMMISSION (RC)										% Percentage of BV
Rank	1	2	3	4	5	6	7	8	9	10
Level 1	5%	5%	5%	5%	5%	5%	5%	5%	5%	5%
Level 2	1%	5%	5%	5%	5%	5%	5%	5%	5%	5%
Level 3	1%	1%	5%	5%	5%	5%	5%	5%	5%	7%
Level 4	1%	1%	1%	5%	5%	5%	5%	5%	5%	7%
Level 5	1%	1%	1%	1%	5%	5%	5%	5%	5%	7%
Level 6	1%	1%	1%	1%	1%	5%	5%	5%	5%	5%
Level 7	1%	1%	1%	1%	1%	1%	5%	5%	5%	5%
Level 8	1%	1%	1%	1%	1%	1%	1%	5%	5%	5%

PLACEMENT TREE

COMPRESSION EXAMPLE		
YOU	Rank 8	Compression
Level 1 Promoter	Inactive	COMPRESSED OUT
Level 2 Promoter	Active	Level 1 5%
Level 3 Promoter	Inactive	COMPRESSED OUT
Level 4 Promoter	Active	Level 2 5%
Level 5 Promoter	Active	Level 3 5%
Level 6 Promoter	Active	Level 4 5%
Level 7 Promoter	Inactive	COMPRESSED OUT
Level 8 Promoter	Active	Level 5 5%
Level 9 Promoter	Active	Level 6 5%
Level 10 Promoter	Active	Level 7 5%
Level 11 Promoter	Inactive	COMPRESSED OUT
Level 12 Promoter	Active	Level 8 5%

Who is eligible	Qualified and Active Promoters
Qualifying cycle	Monthly
Pay period	Monthly
What you will receive	A % of BV on up to 8 Levels (compressed to include only Active Promoters)
	*Percentage paid is based on Rank (refer chart above)

- The Cloudsystem will compress up from as many levels down as needed to achieve five final levels of active Promoters, or the maximum number of active Promoters within that lag.
- 50% of Customer BV is included in the RC.

CHAMPION BONUS (RCB)

In addition to the Residual Commission, the Champion Bonus offers a percentage of BV that occurs from unlimited levels of Promoters one to five Generations deep following the Sponsorship Tree.

CHAMPION BONUS (RCB)					
Rank	6	7	8	9	10
Generation 1	2%	2%	2%	2%	2%
Generation 2	1%	2%	2%	3%	3%
Generation 3	1%	1%	3%	3%	4%
Generation 4	1%	1%	1%	3%	5%
Generation 5	1%	1%	1%	1%	1%

SPONSORSHIP TREE

Generation 1-5 overrides unlimited levels of Promoters following the Sponsorship Tree through five generations of Rank 6 or higher rank.

EXAMPLE		
YOU	Rank 8	
Level 1 Promoter	Rank 2	Gen 1 2%
Level 2 Promoter	Rank 6	
Level 3 Promoter	Rank 4	Gen 2 2%
Level 4 Promoter	Rank 2	
Level 5 Promoter	Rank 8	Gen 3 3%
Level 6 Promoter	Rank 6	
Level 7 Promoter	Rank 1	Gen 4 1%
Level 8 Promoter	Rank 4	
Level 9 Promoter	Rank 4	Gen 5 1%
Level 10 Promoter	Rank 10	
Level 11 Promoter	Rank 2	
Level 12 Promoter	Rank 3	
Level 13 Promoter	Rank 3	
Level 14 Promoter	Rank 7	

Who is eligible	Qualified Rank 6 or above, Active Promoters
Qualifying cycle	Monthly
Pay period	Monthly
What you will receive	% of BV, following the Sponsorship Tree, linearly down through unlimited levels of Rank 1-5 Promoters stopping at but including the 5th generation Rank 6 or higher rank Promoter.
	*Percentage paid for each level and generation are based on Rank (refer chart above)

1. 50% of Customer BV is included in the Champion Bonus.

MVP POOL (MP)

A pool for Promoters who earned the Go MVP Bonus (GPB), based on 1% of company wide New Volume (NV) during the calendar month.

Who is eligible	Qualified and Active Promoters
Qualifying cycle	Monthly
Pay period	Monthly
What you will receive	
	800 NV = 1 share
	1200 NV = 3 shares
	3000 NV = 5 shares
	<i>1% of company NV during the qualifying cycle will be divided between total number of Shares earned by all Promoters</i>
Eligibility requirements	
- Go MVP Bonus dependency	Achieve the Go MVP Bonus with first 30 days of becoming a Promoter
- SmartShip order	SmartShip order processed during the qualifying cycle
- Minimum New Volume	800 NV in the last month
- Minimum Personal Qualifying Volume (PQV)	100 PQV in the last month
- Personally enrolled Smartship Customers	Maintain combined total of 400BV
- Personally enrolled Qualified Promoters	Maintain combined total of 400BV